Youssef Chouay

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EDUCATION

Masters in Computer Science - Thesis

Ottawa, ON

University of Ottawa

Jan 2025 - Dec 2026

• Supervisor: Vida Dujmovic (Wikipedia Link) | Received over \$52,000 in research scholarships

Bachelor of Applied Science in Software Engineering

Ottawa, ON

University of Ottawa

Sept 2020 - Dec 2024

• Relevant Coursework: Data Structures & Algorithms, Embedded Systems, Databases, Discrete Math, Real-Time Systems Design, Enterprise Architecture

EXPERIENCE

Artificial Intelligence Researcher

May 2024 – Present

National Research Council

Ottawa, ON

AI-Enhanced Building Automation (BAS) for Modern Facilities:

- First-author, peer-reviewed paper at IEEE EPEC 2025; presented live-building results on an AI agent layer for BAS.
- Designed and deployed **Python/LangChain** agents bridging BAS and LLM tools, cutting data-processing time and operator workload by **49**%.
- Built a **SQLite**-backed ingestion pipeline to process and integrate real-time BAS streams reliably.
- Partnered with **Delta Controls** and **Carleton University** to deliver AI building agents, achieving a **56**% reduction in maintenance costs via automated fault detection, predictive maintenance, and real-time alerts.

Enhanced Utilities chatbot:

- Built a multi-agent, tool-using utilities chatbot that explains bills, simulates alternate rate plans, and diagnoses anomalies by linking AMI data with **weather/holidays/tariffs**—turning raw usage into clear, actionable insights.
- Designed a **retrieval-augmented** policy/tariff QA layer with deterministic function calling and inline **citations**, ensuring every recommendation is auditable and compliant.
- Implemented a time-series engine (seasonal decomposition + change-point detection) to flag **spikes**, **persistent baseload**, **and overnight leaks**, then auto-generate plain-English "why it happened" narratives and savings playbooks.

Junior Software Engineer

Sept 2022 - Aug 2023

Wind River Systems

Ottawa, ON

- Designed and implemented an Automation Dashboard using **Angular**, **TypeScript**, and **Django**, with a **PostgreSQL** database, to streamline the management and analysis of services used by industry leaders such as **NASA**, **Airbus**, and **Ford**.
- Achieved over 90% faster query execution and UI responsiveness by optimizing API endpoints, implementing efficient database queries, and reducing frontend rendering times.

Software Developer

May 2022 – Apr 2024

University of Ottawa

 $Ottawa. \ ON$

- Redesigned and optimized the university's search engine using PHP, MySQL, and Apache, improving query response times by 80%, benefiting over 5,000+ students and saving the university over \$30,000 annually.
- Developed and deployed automation scripts using PHP, Bash, and Cron jobs to enhance search speed by 54% and streamline data migration workflows.

Teaching Assistant

Sept 2023 - Present

University of Ottawa

Ottawa, ON

- Assisted in teaching Graduate classes such as Machine Learning for Bio-informatics and Undergraduate ones like Data Structures & Algorithms, Design & Analysis of Algorithms, Programming Paradigms and Discrete Structures.

Projects

NLP Phishing Detection | Bell Canada Research Project

- Built a phishing detection system using **NLP** and computer vision (CNNs) for website classification and clustering, achieving **98.4%** accuracy.
- Developed a Chrome extension to integrate phishing detection directly into email clients and implemented an automated pipeline with AWS S3 for retraining on new phishing data.

GeeGee's Intramural website | Personal Project

- Built a **GeeGees Intramural Sports Hub** from scratch using Next.js + TypeScript/Tailwind UI—delivering an accessible, responsive experience for thousands of students.
- Designed a high-throughput Rust + Actix-web API backed by SQLx/PostgreSQL that streams real-time standings, Elo ratings, and predictive match analytics with sub 20ms latency.
- Drove concurrency with async/await and strict type-safety to create a modular, fault-tolerant codebase that scales gracefully under heavy traffic.

Chess LLM Benchmark | AI/ML Research Project

- Engineered a **chess LLM evaluation framework** that rigorously assesses large language models against Stockfish at calibrated ELO ratings to determine true chess capabilities.
- Architected a **high-performance provider-based architecture** supporting OpenAI, Anthropic, and Google models with robust error handling, real-time metrics, and comprehensive PGN analysis for competitive insights.

SKILLS

Programming Languages: Python, Java, Go, Rust, C/C++, JavaScript/TypeScript, HTML/CSS, SQL, LATEX Frameworks & Tools: AWS CDK, React, Node.js, TensorFlow, Docker, Kubernetes, Firebase, Jira, Git, Mockito, Flask